



2026 RIO VISTA LITTLE LEAGUE BASEBALL LOCAL RULES

EXECUTIVE BOARD

President

Chrissy Langlois

Vice President

Michael Cuevas

Treasurer

Richard Flink

Safety Officer

Andrew Maitland

Secretary

Chelsea Marquez

Player Agent

Steve Perry

Umpire In Chief

Matt Marquez

BOARD OF DIRECTORS

Grounds Officer

Richard Flink

Equipment

Dave Langlois

Uniform Officer

Chrissy Langlois

Concessions Manager

Hailey Baach

Scheduler

Matt Marquez

Fundraising & Sponsors

Open

Rio Vista Little League Baseball is affiliated with Little League International, a nonprofit organization based in Williamsport, Pennsylvania. Little League was founded in 1939 by Carl Stotz and has grown to be the largest organized youth sports organization in the world. Little League charters exist in all fifty states as well as more than 80 other countries. The people whose names you see here on this page volunteer their time to assist in the operation of Rio Vista Little League. These Local Rules were established, reviewed and approved in an effort to create a fun and learning environment for the youth of the City of Rio Vista. Rio Vista Little League is devoted to fair play and sportsmanship. Our number one priority is that players who choose to play in our league enjoy their experience and create lasting, positive memories.

TABLE OF CONTENTS

ARTICLE I - GENERAL RULES

SECTION 1 – CONDUCT

SECTION 2 – COMPLAINTS

SECTION 3 – LOCAL RULES

ARTICLE II - SPECIFIC LEAGUE COMPOSITION

SECTION 1 – JUNIORS LEAGUE RULES

SECTION 2 – 50/70 INTERMEDIATE LEAGUE RULES

SECTION 3 – MAJORS LEAGUE RULES

ARTICLE III - GENERAL LEAGUE RULES

SECTION 1 – PLAYING TIME

SECTION 2 – RUN RULE

SECTION 3 – TIME LIMIT

SECTION 4 – SCOREKEEPING/GAME DAY RESPONSIBILITIES

SECTION 5 – NUMBER OF PLAYERS

ARTICLE IV - SPECIFIC AAA, AA, A AND TEE-BALL RULES

SECTION 1 – AAA DIVISION

SECTION 2 – AA DIVISION

SECTION 3 – A DIVISION

SECTION 4 – TEE-BALL DIVISION

ARTICLE V - SKILLS ASSESSMENT, DRAFT, TEAM ASSIGNMENTS & FILLING VACANCIES

SECTION 1 – MANAGER/COACH SELECTION

SECTION 2 – SKILLS ASSESSMENT

SECTION 3 – DRAFT

SECTION 4 – TEAM ASSIGNMENTS

SECTION 5 – FILLING VACANCIES

ARTICLE VI - THE SEASON & PLAYOFFS

SECTION 1 – LENGTH OF SEASON

SECTION 2 – RAINOUTS, RESCHEDULES, CONTINUATIONS

ARTICLE I – GENERAL RULES

SECTION 1 – CONDUCT

A. Managers, coaches, and umpires are responsible for the safety and behavior of their players on and around the field (including practices).

B. Prohibited behavior by managers, coaches, umpires, parents or spectators on or around practice or games fields:

- 1) Use of profane, foul, and/or abusive language.
- 2) Consumption of alcoholic beverages.
- 3) Being under the influence of alcohol or a controlled substance.

Violators will be asked to leave the area immediately by the Officer of the Day, RVLL Board Member, or Umpire in Charge. Managers, coaches, or umpires under the influence of alcohol are subject to immediate expulsion from the league and must have board approval prior to attending any RVLL functions. Repeat offenders will be barred indefinitely from any further participation, including as a spectator, in all youth baseball activities.

C. Equipment abuse, such as throwing helmets, hitting or throwing bats against fences, etc., will not be allowed at any time. After the first offense, the team will receive one warning and all sequential abuse will result in the player being ejected from the game.

D. Any manager, coach or player or spectator ejected or suspended from a game MUST leave the Little League complex immediately (boundaries as determined by the City if Rio Vista includes any grounds past all fences. (LLB Rule 4.07) and not return until notified by the executive board. If required by the league, the ejected participant must meet with the executive board and the Umpire In Chief who officiated the game shall investigate the incident and present the facts along with his/her recommendations to the executive board and/or review the facts of the incident and, if necessary, recommend any additional punishment.

E. Any player, manager or coach ejected from the game by an umpire or board member will be subject to discipline as decided by the local league board of directors but in no case shall the discipline be less than one (1) game suspension. The Ejection report must be sent to the District Umpire in Charge (UIC) and League President.

NOTE: Repeated incidents will not be tolerated and are adequate justification for permanent suspension from the league.

SECTION 2– COMPLAINTS

Any parents should first consult the Manager prior to taking complaints to the Player Agent or to individual board members.

SECTION 3 – LOCAL RULES

Rio Vista Little League Local Rules will remain in effect for the duration of the season. Any local rules that are to be amended must be made by a 3/31 majority vote by its Board of Directors.

ARTICLE II – SPECIFIC LEAGUE COMPOSITION

SECTION 1 – JUNIORS LEAGUE RULES

The Juniors Division will utilize the District 64 Intra-District League Rules for Baseball and Softball.

SECTION 2 – 50/70 INTERMEDIATE LEAGUE RULES

The 50/70 Intermediate Division will utilize the District 64 Intra-District League Rules for Baseball and Softball.

SECTION 3 – AA/AAA/MAJORS LEAGUE RULES

The AA, AAA & Majors Division will utilize the District 64 Intra-District League Rules for Baseball and Softball.

ARTICLE III - GENERAL LEAGUE RULES

SECTION 1 – PLAYING TIME (All Divisions)

Playing time shall be in compliance with LLB regulation IV(I). Players removed by the manager for disciplinary reasons during practices, before, during, or after a game or ejected from a game by an umpire for unsportsmanlike conduct “do” constitute as an exception to this rule.

A. Every player must play a minimum of six (6) defensive outs or two (2) innings. If mercy rules or game ends due to weather, that player should be in starting line-up of the next game player attends.

B. RVLL will play by continuous batting order, LLB Rule 4.04: Teams will bat through the entire roster consecutively during a game. Managers may change the batting order for each game. Late arriving players will be added to the bottom of the roster. The Manager is responsible for notifying the umpire of absences and late arrivals. Each player will be entered and/or re-entered defensively in the game anytime if they meet the requirements of mandatory play (see Little League Regulation IV(i)). If a player is injured, becomes ill or must leave the game site after the start of the game, the team will skip over him/her when his/her at bat comes up in the order without penalty. If the injured, ill, or absent player returns, he/she is merely re-inserted into the original spot in the batting order.

C. Any manager wishing to suspend a player for disciplinary reasons must receive Executive Board approval prior to implementing said suspension.

SECTION 2 – RUN RULE

As allowed by LLB Rule 4.10 (e), RVLL will exercise the option to implement the following mercy rules: If after (3) innings, two and one-half inning if the home team is ahead, one team has a lead of fifteen (15) runs or more, the manager of the team with the least runs shall concede the victory to the opponent. If after four (4) innings, three and one-half innings if the home team is ahead, one team has a lead

of ten (10) runs or more, the manager of the team with the least runs shall concede the victory to the opponent. If after five (5) innings, four and one-half innings, if the home team is ahead, one team has a lead of eight (8) runs or more, the manager of the team with the least runs shall concede the victory to the opponent.

SECTION 3 – TIME LIMIT

A. AA/AAA/Majors Division

The last inning is defined as the next full inning starting after one (1) hour and 40 minutes from the official start time of the game. Examples: Inning ends at one hour and 39 minutes, then the next inning will be a five-run limit inning. Inning ends at one hour and 40 minutes, and the next inning is declared the last inning of the game.

Note: No new inning may begin after 2 hours regardless of if the inning is declared last inning or not. No new pitch after 2 hours 15 minutes.

B. A Division

Games shall be no more than six (6) innings. Games are limited to one (1) hour and 30 minutes.

C. Tee-Ball Division

Games shall be no more than one (1) hour. Score will not be kept.

SECTION 4 – SCOREKEEPING/GAME DAY RESPONSIBILITIES

A. The home team is responsible for providing an official scorekeeper which will be in the score booth, preparing the scorebook prior to the game.

B. Official game start time is to be confirmed with the umpire and recorded by the scorekeeper, no exception. If the Home team cannot provide a scorekeeper, the manager or coach must do the scorekeeping and will not be able to coach from the scorekeeper table.

C. The official scorekeeping and pitch count will be recorded at the score booth.

D.. Any video device used to video/picture games may not be used to challenge any call by an umpire. If a manager introduces recorded video evidence during a challenge: the umpire will immediately rule against the manager introducing the evidence and the manager will be ejected from the game.

SECTION 5 – NUMBER OF PLAYERS

A. AA/AAA/Majors Division

There should be nine (9) players to start a game and end a game. If a game cannot be played because of the inability of either team to place nine (9) players on the field, the league permits the teams to start a game with eight (8) players and allows the team not to take an out for the ninth (9th) player. A game may not be continued with less than eight (8) players on each team.

ARTICLE IV - SPECIFIC AAA, AA, A, AND TEE-BALL RULES

SECTION 1 – AAA Division (Player Pitch)

A. The batting team will be retired when they have accumulated three outs or five runs, whichever comes first. The side is also retired when all players on the roster have batted one time in the half inning.

B. Last inning in accordance with LLB Rule 5.07:

1) Last inning is defined as in Article 3, Section 3.

C. Courtesy runners will be allowed in accordance with rule 3.04 and 7.14. Courtesy runners are allowed only when there are two outs and only for the Pitcher or Catcher of record. A courtesy runner must be the last player put out on the team's batting order.

SECTION 2 – AA Division (Coach / Player Pitch 2nd Half Of Season)

A. Special Rules after 4 Balls:

1) There are no walks. If a pitcher pitches a fourth ball, the batter's manager/coach will pitch to the batter. The catcher and umpire will remain in position behind the plate. The batter's strike count remains with the batter when the manager/coach begins to pitch, and the umpire will continue to call balls and strike for pitches thrown by the coach (see ball/strike count rules below).

2) The coach will position him/herself from in front of the pitching rubber, but the coach's feet must stay within the pitcher's mound circle (measured as a five-foot radius centered on a spot 12" in front of the pitcher's plate; this makes a ten-foot diameter circle). As they pitch their feet should not touch outside of the pitching mound circle. If they do, the pitched ball will be deemed a strike and any advancement and/or hit by the batter should be negated. The coach will throw overhand from a knee or standing position.

3) After 3 strikes (including previous count) or 3 pitches, whichever comes first, the batter is called out if they have not put the ball in play. If the 3rd and any subsequent pitches are fouled off, the batter will continue to receive additional pitches. The batter will not be awarded a base if hit by a manager/coach pitch. If the ball is hit and subsequently hits the manager/coach, the batter will be awarded first base. Other runners will only advance if forced. If a manager/coach is not comfortable pitching they may request that the opposing manager/coach pitch on their behalf.

4) Ball/Strike Count rules (when manager/coach begins to pitch):

- Count is 4-0; Manager/coach has 3 pitches.
- Count is 4-1; Manager/coach has Up to 2 pitches.
- Count is 4-2; Manager/Coach has 1 pitch left.
- If the ball is fouled off during the 4-2 count the batter will have an addition pitch delivered.

B. If the ball is overthrown at any base, base runners may advance one base

only, at their own risk, even if the second attempt to throw them out is missplayed or overthrown again.

C. Base stealing is permitted except for stealing home.

D. Player pitcher must pitch from the rubber.

E. Kid pitchers can only pitch for two (2) innings or for six (6) outs per game.

SECTION 4 – A Division (Coach Pitch)

A. During the first half of the season, two managers or coaches may be on the field for instructional purposes but shall not assist runners or touch a live ball. At least one adult manager or coach must always be in the dugout, in accordance with LLB regulation XIV – Field Decorum. For the second half of the season, coaches must manage the game from their respective dugout. Throughout the season, there must be an adult offensive coach on the field behind the catcher to control missed pitches and keep the game flowing.

B. Score will be kept.

C. An inning consists of the offensive team either batting through their roster, if they score 5 runs or until 3 outs are made by a defensive position player.

D. There must be a minimum of seven (8) players to start a game and a maximum of ten (10) players on the field and no player shall sit out more than one defensive inning.

E. Coaches must use personal discretion while pitching or have the option to use league approved equipment. The pitcher must stand to the right or left of the pitching rubber and must be 5 feet from the pitcher's mound. Runners may not advance unless the ball is hit.

F. Bunting will not be allowed during the entire season. An intentional bunt will be considered a strikeout.

G. Each batter will receive up to five (5) pitches to get a hit.

1) There will be no called balls or walks. The batter is not awarded first base for being struck by a pitch.

2) There will be no called strikes or strikeouts.

3) If the batter does not hit the ball after the 5th pitch, the batter is retired and an out is recorded.

H. When a ball is put into play by the batter, play shall stop when the ball is thrown to the pitcher whether it is caught or not (pitcher must be near the pitcher's mound). If a defensive player

attempts to throw to a base and it is overthrown, the runner is allowed to advance one base and then the play is dead.

I. If the batted ball hits the pitcher, the ball becomes dead, and the batter is awarded first base. Runners advance if forced. If the league-approved coach pitcher intentionally interfered with the play, the batter is out and no runners advance. Incidental contact between the player pitcher and league approved pitcher shall not be deemed interference.

J. The "pitcher" on the team in the field does not pitch. He is a fielder only. He

must begin each pitch at a distance from the plate even with the pitching rubber to the right or left. For safety reasons, he cannot leave this position until the ball is pitched.

K. For safety reasons, no infielder may play closer than 60 feet away from the batter.

L. The infield fly rule will not apply.

SECTION 5 – Tee-Ball Division

A. All players must hit off the tee to begin the season.

B. After completing the first half of the scheduled games, managers/coaches may pitch to players. If the batter has not hit after 5 pitches, they must hit off the tee.

C. Runners may not advance unless the ball is hit and score will not be kept.

D. An inning consists of the offensive team batting through their roster. Once three outs are made, the bases will be cleared of runners and the offensive team will continue their at bat until all players have batted.

E. There will be no more than two (2) league approved coaches on the field from the defensive team. These coaches are to be in the outfield only, behind the infielders. There must be an adult in the dugout/sidelines at all times.

F. The play shall stop when the ball is thrown to the pitcher whether it is caught or not.

G. One base on an overthrow and the play is dead.

H. When a team is batting, two league approved coaches and the adult pitcher are permitted on the field. The coaches must always remain in the coaching boxes during play.

I. The "pitcher" on the team in the field does not pitch. He is a fielder only. For safety reasons, he cannot leave this position until the ball is pitched

J. For safety reasons, no infielder may play closer than 30 feet away from the batter.

ARTICLE V - SKILLS ASSESSMENT, DRAFT, TEAM ASSIGNMENTS & FILLING VACANCIES

SECTION 1 – Manager/Coach Selection

A. Managers and coaches will be voted on and approved by the Board of Directors prior to the season.

B. Volunteers will only be able to manage one team, unless approved by the Board of Directors. Coaching an additional team is allowed, but scheduling conflicts may occur. The Board reserves the right to not accommodate scheduling changes.

SECTION 2 – Skills Assessment

Skills assessment will be conducted in accordance with the LLB Operating Manual.

All players who registered for single A and up must attend the leagues evaluation assessments, and all players must provide required Little League International documents, or the player will not be placed in the draft.

SECTION 3 – Draft

RVLL will use Option B draft method for all divisions. RVLL's draft shall be in compliance with the Little League Draft Selection System as detailed in the LLB Operating Manual and LLB's common pool draft method procedure.

Draft attendance is by each team Manager and Draft Committee/Player Agent. If a team does not have a team Manager, then the board will appoint a board member to draft the team.

SECTION 4 – Team Assignments

Division draft order will be as follows: Juniors, Intermediate 50/70, Majors, AAA, AA, A and Tee Ball. Every effort will be made to divide age, talent, and experience equally across each division.

SECTION 5 – Filling Vacancies

A. Player replacements shall be in accordance with LLB Operating Manual through the Director of Baseball in accordance with LLB rule III.

B. No permanent replacement from minor to major division during the last two weeks of the regular season.

ARTICLE VI – THE SEASON & PLAYOFFS

SECTION 1 – Length of Season


The season will be played over approximately 9 weeks.


SECTION 2 – Rainouts, Reschedules, Continuations

Rained out, rescheduled or any unforeseen continuation games shall be rescheduled by the scheduler or approved Rio Vista Little League Officer.

If you are unable to field a team, you must provide details of why you are unable to field a team. If a game needs to be rescheduled more than once, additional reschedules are at the discretion of the scheduler.

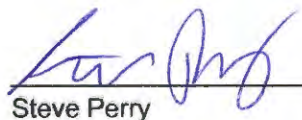
The undersigned, being members of the Rio Vista Little League Executive Board & Managers, do unanimously agree and certify the above local rules that have been passed by the 2026 Rio Vista Little League Board of Directors.


 3-24-26
Chrissy Langlois Date
President

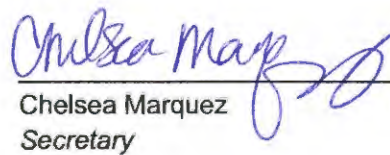
 3/24/26
Michael Cuevas Date
Vice President

 3/24/26
Richard Flink Date
Treasurer

 3-24-26
Andrew Maitland Date
Safety Officer

 3/24/26
Steve Perry Date
Player Agent

 3/24/26
Matt Marquez Date
Umpire In Chief

 3/24/26
Chelsea Marquez Date
Secretary

